

Below you will find the rules/expectations that will be taught at each station:

Barkbox

- No tag.
- Bark stays on the ground.
- Down slides not up, and one at a time.
- Pull up bars are for pull ups not twirling or sitting.
- On the dome you may sit or hang.
- No jumping off the cement wall.
- No walking near the green metal barkbox.
- Freeze bell applies and when you hear it get off the equipment safely and walk to the outside of the bark box.
- No playing on the black top.

Basketball

- In defense, only go after the ball-- do not touch, push or tackle a person!
- You must bounce the ball as you are running. Do not run with the ball in your arms.
- After one team makes a basket, it is the other team's turn with the ball.

Tetherball

- One player is selected to serve.
- The server's opponent is given his choice of the side of the court on which he wishes to play. The ball is struck with the open or closed hand. The opposing player tries to wind the rope around the pole by hitting the ball back in the opposite direction. The player who winds the rope completely around the pole wins.
- When one of the violations occur the play stops and the game is forfeited.
- The ball may not be hit with any other part of the body or hands'
- No holding or catching the ball during play.
- Touching the pole with the body is not allowed
- Hitting the rope is not allowed
- Stepping inside the neutral zone is not allowed.

- The server winds the rope completely around the pole before the opponent has had an opportunity to hit the ball at least once.

Hula Hoops

- Stay on the white cement.
- No tying up people or object with the jump ropes, they are for jumping!
- Hula hoops are not to be used for rolling across cement.
- No playing helicopter with jump ropes
- No playing horsey with the hula hoops
- No throwing the hula hoops
- Hula hoops are for around the waist only
- Gates may only be open by teachers & yard duties
- Kickballs may only be kicked on the grassy area
- Put away equipment when done

Kickball

- Pitching: Each team will pitch to the other team. Pitchers must pitch from the pitching mound and cannot go in front of plate until the ball is kicked. Slow to moderate pitches only.. If the kicker requests a slower pitch then the pitcher is obligated to do so. The pitcher should try his/her best to give the kicker a pitch that they feel most comfortable kicking.
- Kicking: All kicks must be made by foot. A kicker can be called out if they get 3 strikes or 4 foul balls. A play ends when the pitcher has control of the ball and is near the mound/pitching circle. Any runner who interferes with the ball on its way back to the pitcher will be called out.
- You may decide at the beginning of the game that players may or may not bunt. Just as long as the kids know what the bunting rule is.
- The ball can be thrown at any player and must hit shoulder and below. The runner will be called safe if it hits their head unless they are sliding/ducking the ball. If a player is hit in the head they get the base they are running to. .No leading off or stealing is allowed. A runner off his/her base when the ball is kicked is out.
- Absolutely NO arguing allowed.

- Team members: You may put the teams together anyway you'd like, but the kids should line up boy / girl as best as possible. Sometimes near the end of the line ups we may have 2 or 3 boys or girls in a row.
- Player must stay out of the baseline; otherwise the runner advancing to the base will be called safe. Students that are playing a base position should make every attempt to position their foot on the side of the base to leave room for the runner.
- Any player who deliberately crashes into a defensive player holding the ball, waiting to apply a tag, will have to sit out from the game.
- On an overthrow the runner may advance at their own risk. They are allowed to run more than one base if they want.
- When the game is being played and is completed the students should always use good sportsmanship. Tell the kids to tell each other "Good Game".

Snack/water fountain/bathrooms

- Never playing
- Should not be hanging around outside bathrooms
- No need for a group of people to go in together
- Will be on the bench if messing around in the bathroom
- No chasing into the bathrooms
- No crawling under the stalls
- Please wash your hands.

Handball

- No made up rules
- Should only use one hand to hit.
- May be a fist.
- Person coming into the game is the server.
- Lines are in

Four square

- D serves the ball to A.
- "D" gets two tries to return the ball, then goes out.
- Underhand hits for regular 4 square courts

- "Advanced" four square court (the one in the picture), students can hit the ball with an overhand, but must not slam the ball into another square.
- Lines are in
- No made up rules